

# 2026 "AA" LOCAL RULES

---

## 1. Batting

The entire lineup shall bat through the order. Bunting is allowed when receiving a pitch from a "player" pitcher. Bunting a pitch received by a coach is prohibited.

## 2. Pitching

If a pitcher hits any three batters during the course of a single game, he or she must be removed from the pitching position for the remainder of that game. A player hit by a pitch from a player will be allowed to take their base.

## 3. Pitch Count

ALL pitchers in the AA Division can pitch a maximum of 50 pitches per game and must adhere to rest time as dictated in the Official Regulations and playing rules (Green Book).

## 4. Umpires and Scorekeepers

In the event that no umpires are present at game time, and both managers agree, an adult may umpire the game. The home team shall provide the game scorekeeper/official pitch counter, whose pitch count total shall be considered the official count. This shall be done through Game Changer.

## 5. Field/Playing Time

No player will sit on the bench for more than two innings per game, consecutive or otherwise.

Each player shall play at least three consecutive outs in an infield position every game, except in cases allowed by the Division Coordinator/Player Agent.

There is no "Infield Fly Rule."

## 6. Base Running

There will be no stealing or advancing on passed balls (i.e., a pitched ball from the pitcher to the catcher). This is done in order to speed up the play of the game, as well as create "real baseball" scenarios (i.e., getting the lead runner out, double play opportunities, etc.)

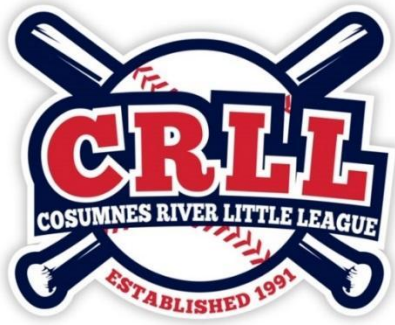
Players may advance only one base during the entire play involving an overthrow. If a player overthrows first, the runner may advance to second, but no further, even if another throw is attempted by the defense. Sliding is required anytime there is a defensive play at a base that the runner is approaching. There will be no hurdling, leaping over, diving over, or sliding head first.

## 7. Disputed Umpire Calls

Only the manager may approach the umpire regarding a disputed call and only after requesting and being granted a time out by the umpire.

## 8. Minimum Number of Players

A team may start a game with only 8 players present. Teams must finish a game with at least 8 players. If a team has less than eight players present at game time, the game shall be considered a forfeit. Notwithstanding the forfeit, for recreation and in the spirit of good sportsmanship, the game shall be played with borrowed players from the opposing team. Borrowed players shall be chosen by the opposing manager.



# 2026 "AA" LOCAL RULES

In the event a team knows in advance they will be short players, the manager must contact the Player Agent to receive a pool player. A manager is not at liberty to "hand select" additional players. The Player Agent will keep a list of running players to fill in as pool players. Pool players are not permitted to pitch.

## **9. Umpires and Scorekeepers**

In the event that no umpires are present at game time, and both managers agree, an adult may umpire the game. The home team shall provide the game scorekeeper and an official pitch counter, whose pitch count total shall be considered the official count.

## **10. Game Duration**

If less than six innings have been played, a new full inning shall start only if the previous inning was completed within 1 hr 45 mins after the beginning of the game. No new full inning shall start after 1 hr 45 mins after the beginning of the game. Tied games at the end of six innings or games called due to time shall remain a tie and no make-up games shall be scheduled.

## **11. Five Run Rule**

Upon either team scoring five runs in an inning, that half of the inning shall be considered complete, as if the third out has been made.

## **12. Field Preparation**

The home team shall be responsible for preparing the field for play - dragging the field (if needed), setting out the bases and chalking the base lines. The visiting team shall drag the field after the game and put the bases away. Each team shall be responsible for cleaning out its dugout and throwing away trash.

## **13. Standings**

No standings are kept in this division.

## **14. End of the Year Tournament**

The division Champion shall be determined as follows: A division with 2 teams will be determined based on the record between the two teams. In the event of a split record, an additional game may be played to determine the overall division winner. Divisions with 3 or more teams, a single elimination end of season tournament will determine the overall winner. The tournament shall be set up based on records. If there is an odd number of teams, the team(s) with the best record will receive a bye. Divisions with an even number of teams, the bracket will be set in the spirit of 1v4 and 2v3.

## **15. Dugout Coaches**

A manager and three coaches only may occupy the dugout.

## **16. Local Rules**

If local rules are not followed, the incident is to be reported to the Division Coordinator, and the Cosumnes River Little League Board will determine if action/consequences are warranted. Protests at this level must be resolved before the next pitch or play.

***Notation: If you as a player, manager/coach, parent/guardian observe any of the above rules not being followed we encourage you to speak with the manager of the team directly, and try to resolve the issue before reporting it to the Division Coordinator. In the spirit of working together and modeling positive sportsmanship we, as a league, should take precautions to avoid formal "protests".***